

ELECTRONIC SYSTEM AND METHOD
FOR OPERATING AN AUXILIARY INCENTIVE GAME

Abstract of the Disclosure

5 The progress of each player in playing an auxiliary
incentive game simultaneously with a primary card game is
controlled and displayed at a gaming table. A prize display
is attached to the table and the prize display indicates at
least one prize available to the player who accumulates a
predetermined number of bonus points playing the auxiliary
10 game. A player interface unit is positioned on the table
adjacent to each player. The player interface unit displays
the number of bonus points received by the associated
player. A dealer interface unit is positioned on the table
adjacent to the dealer. The dealer interface unit includes
15 control elements to allow the dealer to display the bonus
points awarded to each player on the associated player
interface unit and to activate a prize award control element
on the player interface unit. The winning player selects a
randomly indexed prize indicated on the prize display by
20 manipulating the prize award control element on his or her
player interface unit. A controller is connected to the
prize display and the player and dealer interface units to
control the displays and operation of the equipment.